

CIRCULAR

19 November 2021

21/51

2022 COMMUNITY FOOTBALL PLAYER REGISTRATION FEES

All fees and charges listed below are GST inclusive. The fees listed below relate to the package of services provided by Football NSW Limited.

Schedule of Fees (GST Inclusive) Community Football Competitions – Amateur			
Age (i.e., age turned during 2021)	Football Australia National Registration Fee	Football NSW Capitation Fee	Total
Junior (5 – 12)	\$14.00	\$15.00	\$29.00
Youth (13 – 18)	\$14.00	\$23.00	\$37.00
Senior (19+)	\$33.00	\$87.00	\$120.00

The Football NSW Capitation Fee represents the financial contribution registered participants make to Football NSW to enable it to provide a wide range of programs, benefits and services to them and to the broader football community. One of those benefits is coverage under the Football NSW Insurance Program.

Schedule for Association Payments of Football NSW Fees

Initial payment

- Associations to pay 60% of the 2021 total registration fees by 30 April 2022 (the Tax Invoice for this 60% payment will be issued by Football NSW based on the new fee multiplied by 60% of the 2021 registration numbers).

Final payment

- Final registration fees will be calculated based on 2022 season data in PlayFootball data as at 30 June 2022;
- Registration data will be sent to Associations for confirmation by 8 July 2022;
- Confirmation of registration data to be returned to Football NSW by 29 July 2022;
- Football NSW will issue invoices within two business days upon receipt of confirmation of registration data, and;
- Payment of the balance of the amount due to Football NSW is to be made within 30 days from the date of invoice.

Identifying players to be counted for billing*Deregistration Deadline:*

We have set a Deregistration Deadline of 30 April – if a player has not yet played a game, and their deregistration is approved by their Association on or prior to 30 April, we will not count them in their Association's billing total and will not bill the Association for their registration.

Counting process:

In counting the player data as at 30 June 2022, we will:

1. Count all Registered players – up to and including 30 June 2022;
2. Count all Deregistered players who have played a game, and those players whose deregistration was approved by their Association later than the Deregistration Deadline (30 April 2022), and;
3. Count all players whose registration is Pending (Approval Required) or Pending (Awaiting Payment) as at the 30 June 2022. We will issue guidance to clubs to ensure that they either approve or decline any pending registrations to ensure that they are accurately billed.

In order to ensure that we do not bill multiple times for any one player, we only bill the last billable registration for any player (i.e., that with the latest registration date).

Given that we will only bill the latest billable record, if a player signs up to Club A, de-registers, and subsequently signs up for Club B, we will bill against the registration at Club B.

Once we arrive at a final total player number for each Association, we will then multiply these player numbers by the above fees to arrive at our billing totals.

Regards,



Stuart Hodge,
Chief Executive Officer